# Graveyard creation kit

The Graveyard creation kit contains 73 high quality 3D models, allowing you to build an amazing stylized cemetery in no time!

**Main assets polycount:**

**Maingate**

9 pieces total

polycount 15871

**Gargoyle**polycount 3971

**Treetall**

polycount 17767

**Treetall no leaves**

polycount 2539

**Treeshort**

polycount 8546

**Treeshort no leaves**

polycount 2206

**Shrine**polycount 5566

**5 graves 2 bases**total polycount for all 5283

**Brazier and stand**  
polycount 1118

**Mausoleum Round**

polycount 7840

**Mausoleum Square**

polycount 3822

**Fence Modular**

polycount 759

**Textures**  
Tilable Textures included in the pack:  
-Bricks  
-Dirtclumps  
-Fence  
-Gatearch  
-Grass  
-Grassdirt  
-Grassleaves  
-Roof  
-Wallbase

256\*256 to 2048\*2048 depending on the model

Diffuse, normap, specular, gloss, heightmap, emissive maps depending on the model.

**Formats**

-FBX

-3Dsmax 2012

-Obj

**Textures**  
Tilable Textures:  
Bricks  
Dirtclumps  
Fence  
Gatearch  
Grass  
Grassdirt  
Grassleaves  
Roof  
Wallbase

All Specular, Height, Gloss and emissive textures are 50% in size

Opacity are alphas all on the Diffuse textures.

Texture list:  
(based on diffuse/normal sizes)  
Ash 256x256

Brazier 1024x1024

Bricks 1024x1024

Candles 512x512

Cutout 512x256

Dirtclumps 1024x1024

Door 1024x1024

Fence 512x1024

Fire 512x256

Floorblocks 1024x1024

Gargole 1024x1024

Gatearch 256x2048

Gatebase 2048x2048

Gatecliff 2048x2048

Gatetop 2048x2048

Gatetrim 2048x2048

Grass 1024x1024

GrassDirt 1024x1024

Grassleaves 1024x1024

Grassplanes 256x256

Graves 1024x1024

Gravesdirt 1024x1024

Roof 512x512

Smoke 256x256

Tree1 1024x1024

Tree1branch 512x512

Tree2 1024x1024

Tree2branch 512x512

Wallbase 512x1024

Walltrims 1024x1024